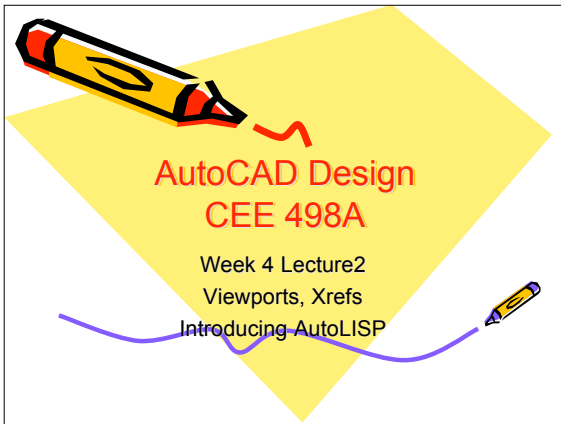
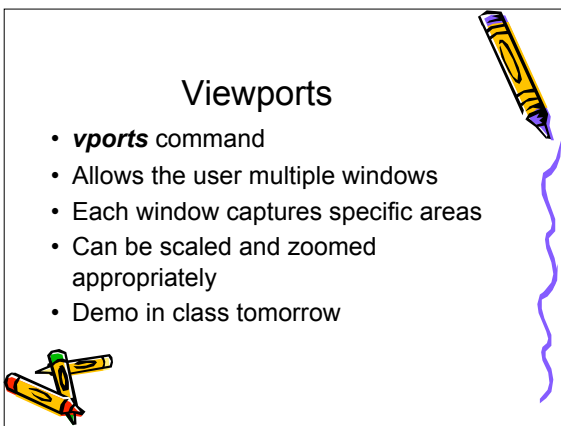
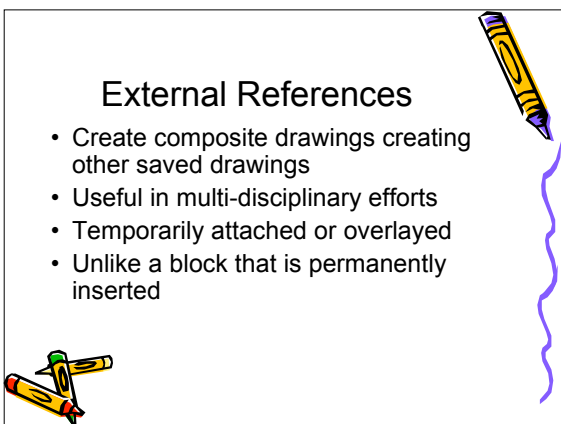








XREF

- Can: Any operation that treats the xref as a single blocked entity
 - Move, Delete, Rotate
 - Change properties of layer
- Cannot: Any operation that modifies properties of individual components
 - Trim, Explode, Extend, Stretch



The XREF Manager

- Detach: Remove xref
- Reload: Update changes in xref
- Unload: Remove file from link but maintain pointer
- Bind: Permanent insertion: pointer destroyed
- Save Path: Saves pointer to xref



Introducing AutoLISP

- So far : Menu driven and Command line Interfaces
- AutoLISP : Programming Interface
 - Customizing AutoCAD
 - Programming repetitive jobs
- Uses AutoCAD's built in LISP interpreter



Why AutoLISP

- Unit Conversion
- Automatic context sensitive plotting
- Coordinate system transformations
- System calls : Device handling
- File handling
- Database interfacing



AutoLISP

- Code can be entered at command line
 - Results immediately returned
- It can be written in ASCII text files and loaded with extension *.lsp*
 - Load application files at cmd line:
 - (*load "my_file"*)
- *acad.lsp* file can be configured to load files automatically



AutoLISP Expressions

(function arguments)

Cmd> (* 2 27)

54

(fun1 (fun2 arguments) (fun3 arguments))

Cmd> (* 2 (+ 5 10))

30



AutoLISP Data Types

- Integers, Reals, Strings
- Lists: points
 - (1.0 0.0 3.0) (1 "ONE")
- Selection sets: groups of objects
 - > (ssget "my_drg")
 - <Selection set: 1>
- Entities
- File Descriptors



Variables

Symbols refer to data

- Names are not case sensitive
- Should not include (). ' ' ;
- Cannot be only numeric

Assign values to variables using `setq`

- (setq str "my string")
 - > "my string"
 - > !str
 - > "my string"



Symbols

Constants: $\pi = 3.1416$

Example

```
(setq r 5)
(setq a (* pi r r))
What is 'a'?
```



AutoLISP so far . . .

- Expressions:
 - (function arguments)
 - (* 2 27)
- Data types:
 - Lists, selection sets
- Assignment:
 - (setq x 5)
- Global assignment:
 - lx



Functions

- Use *defun* to declare functions:

```
(defun myProg()  
  ( ... )  
  ( ... )  
)
```

```
Cmd> (myprog)
```



Functions

```
(defun C:myProg()  
  (setq pt1 (getpoint "\nFrom point:"))  
  (setq pt2 (getpoint pt1 "\nTo point:"))  
  (distance pt1 pt2)  
)
```

```
Cmd> (load "myprog")
```

```
Cmd> myprog
```

```
Cmd> From Point: <pick>
```

```
To Point: <pick>
```

```
Return distance
```



Functions: arguments

```
(defun dtr(degree)
  (/ (* degree pi) 180.0 )
)
```

Cmd> (dtr 180)
3.14159



Function: Syntax

```
(defun <name> <arg list / local var>
  <expr>
  <expr>
  ...
)
```



Variable Scope

- Local and global
- Global:
 - Available to any expression, in or out of a function
- Local:
 - Variables specifically defined within the scope of a function



Variable Scope

```
(setq x 1)
Cmd> !x
1
(defun fun( / x)
  (setq x 2)
)
Cmd> (fun)
2
Cmd> !x
```



Loops and Conditionals

- *(while expr1 expr2)*
 - expr1: this is true...
 - expr2: ... do this
- *(repeat int)*
- *(if expr1 expr2 expr3)*
 - expr1: this is true...
 - expr2: ... do this
 - expr3: ... else do this
- *(cond (expr1 expr2) (expr3 expr4) ...)*
 - expr1: if this is true...
 - expr2: ... do this
 - expr3: else if this is true...
 - expr4: ... do this



Predicates

- Returns a boolean answer
- *(and expr1 expr2)* e1 and e2 returns non-zero?
- *(> 5 6)* Is this >/<=?
- *(zerop x)* Is x = 0?
- *(minsup x)* Is x a negative number?



Data Structures

- All data structures are lists
 - A point is a data structure
 - Any entity is represented by a data structure
- Manipulating data structure/ lists



DS Manipulation

- *(append list1 list2)*
 - (append '(1 2) '(3 4)) Returns (1 2 3 4)
- *(apply exp list)*
 - (apply + (1 2 3)) Returns 6
- *(assoc item list)*
 - (assoc 1 '((1 "David") (2 "Allen") ...))
- *(car list)*
 - (car '(1 2 3 4)) Returns 1
- *(cdr list)*
 - (cdr '(1 2 3 4)) Returns (2 3 4)



DS Manipulation

- *(cons item list)*
 - (cons 0 '(1 2 3)) Returns (0 1 2 3)
- *(foreach name list exp)*
 - (foreach n '(1 2 3 4) (+ n 1)) Returns (2 3 4 5)
- *(mapcar function list1 list2 ...)*
 - (mapcar * '(1 2 3) '(4 5 6)) Returns (4 10 18)
- *(member exp list)*
 - (member 2 '(1 2 3 4)) Returns (2 3 4)
- *(nth n list)*
 - (nth 2 '(1 2 3 4)) Returns 2
- *(subst new old list)*
 - (subst 5 2 '(1 2 3 4)) Returns (1 5 3 4)



Command line calls

- *(command "line" '(1 2) '(2 3) "")*
- Can be used to call any AutoCAD command
- User input using *getx*
 - *(getangle [pt] [prompt])*
 - *(getdist [pt] [prompt])*
 - *(getcorner pt [prompt])*
 - *(getint [prompt])* (Also for reals and strings)



DXF

- Documented representation of complete contents of an AutoCAD drawing
- Allows transference of drawing data via data structures encoded in text



Selecting DXF Group Codes

```
(setq en (car (entsel "\n Select entity:")))
(setq enlist (entget en))
```

```
Cmd> Select entity: <pick an arc>
((-1 . <Entity name: 2b80648>) (0 . "ARC") (5 . "89")
(100 . "AcDbEntity") (67 . 0) (8 . "STR") (100 . "AcDbCircle")
(10 1.5 0.5 0.0) (40 . 1.58114) (210 0.0 0.0 1.0) (100 "AcDbArc")
(50 . 5.96143) (51 . 3.46334))
```





(-1 . <Entity name:2b80648>) -1 - Entity Name
(AutoCAD Automatically takes care of this)

(0 . "ARC")	0 - Entity Type
(8 . "STR")	8 - Layer Name
(10 1.5 0.5 0.0)	10 - Center Point
(40 . 1.58114)	40 - Radius
(50 .5.96143)	50 - Start Angle Expressed in Radians
(51 . 3.46334)	51 - End Angle Expressed in Radians
(210 0.0 0.0 1.0)	210 - Don't worry about this Extrusion Factor





- (cdr (assoc 10 enlist))
- Returns?
- (cdr (assoc 40 enlist))
- Returns?
- (cdr (assoc 8 enlist))
- Returns?
- (cdr (assoc 50 enlist))
- Returns?
- (cdr (assoc 51 enlist))
- Returns?





Analyzing Code